

NEWS RELEASE

SUPER SKIDMARKS PRELOADED ON A600GS

Cardiff, 8th August 2024

Amiga Indie Games developer, Chris Blackburn has given approval for his classic Amiga game, Super Skidmarks to be pre-installed on the new A600GS.

Super Skidmarks is installed and ready to play on the A600GS. Existing A600GS users can download a free update to install the game to the games menu.

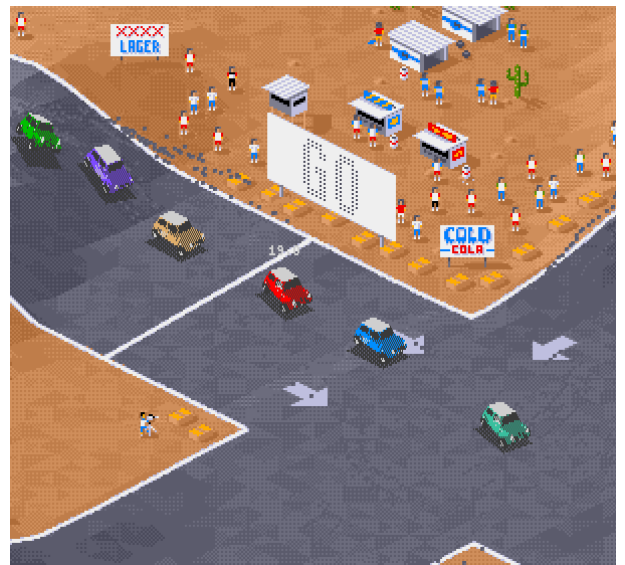
Skidmarks was a multiplayer top down racing game created by New Zealand programmer, Chris Blackburn. It was released for the Amiga in 1993 to much acclaim from users and magazines. The game featured 3D cars that could race around a selection of tracks. The graphics pushed the Amiga's capabilities at that time. The gameplay was enjoyable especially when playing in multiplayer mode with up to four friends.

Super Skidmarks followed as an update in 1995 with more tracks and vehicle types. Players could add caravans hitched to their cars or even race cows on wheels!

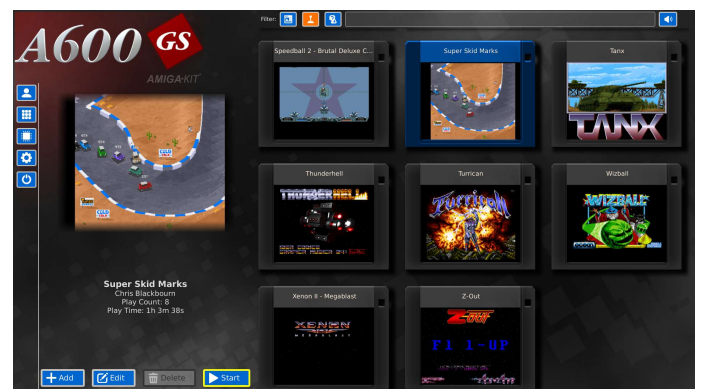
Chris is reviving the Skidmarks game by developing a new internet multiplayer version named Epic Skidmarks.

Matthew Leaman, MD of AmigaKit Ltd commented on the collaboration: "We are grateful to Chris that he has given his approval to include his much loved racing game with the A600GS. I know many of our users will be so pleased to relive this classic racing game. Chris new project, Epic Skidmarks looks great!"

Chris Blackburn remarked: "It's fantastic to see the Amiga community enjoying these classic games, and sharing them with a new generation of gamers. Thanks AmigaKit Ltd for supporting the community!"



Super Skidmarks on the A600GS



The **A600GS** computer system is now available to purchase from AmigaKit.com and AmigaKit.fr

Additional Information about **A600GS** and **Epic Skidmarks** can be found on these websites:

A600GS: www.a600gs.com

Epic Skidmarks website: www.epicskidmarks.com